



CITY COUNCIL COMMUNICATION

February 26, 2013

SUBJECT: Consider Renewal of Bid No. 006-09 for Asphalt Slurry Seal and Micro Surfacing

SUBMITTED BY: Ron Young, Director of Public Works

REFERENCE NO: Bid No. 006-09

ACTION REQUESTED:

Consider awarding an annual contract to Viking Construction, Inc., 2592 Shell Road, Georgetown, Texas 78628 for the purchase of asphalt slurry seal and micro surfacing and authorize the City Manager to enter into a contract with Viking Construction Inc.

ALTERNATIVES:

- Table the request
- Deny the request

SUMMARY OF SUBJECT:

The City of Euless Purchasing Department solicited sealed bids (006-09) in February 2009 for the purchase of asphalt slurry seal and micro surfacing for preventative street maintenance with options for four (4) one (1) year renewals. This is the final renewal for services/material.

Slurry seal and micro surfacing is a homogeneously blended asphalt product which consists of up to a 3/8" surface coat of aggregate, liquid asphalt and finely graded manufactured sand. Slurry Seal and micro surfacing cost considerably less than asphalt overlay and will prolong street life an average of an additional five to seven years. Slurry seal and micro surfacing can only be used on streets in fair condition and greatly helps to restore a uniform surface texture and driving course.

The quantities represented in the bid were estimations based on prior history. The City of Euless will only purchase material as needed and will be billed only for the actual material purchased.

City staff has reviewed the renewal option increase and deem it acceptable.

FINANCIAL CONSIDERATIONS:

Revenue Sources:

Expenditure Accounts: 240-9060-590.74-99
101-8033-531.73-20

Budgeted Fiscal Year(s): FY 2013

Estimated Expenditure: \$ 75,000

Total Expenditure: \$ 75,000

Over/Under Projection By: \$ 0

Other Comments:

SUPPORTING DOCUMENTS:

- Renewal Letter: Viking Construction, Inc.

APPROVED BY:

_____ **LG** _____ City Manager's Office

_____ **KS** _____ City Secretary's Office